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SPECIFICATION

CUSTOMER : _____

MODULE NO.: WG14432B5-TMI-V#T

APPROVED BY: (FOR CUSTOMER USE ONLY)		
	PCB VERSION:	DATA:

SALES BY	APPROVED BY	CHECKED BY	PREPARED BY

VERSION	DATE	REVISED PAGE NO.	SUMMARY
0	2011/12/14		First issue



MODLE NO :

RECORDS OF REVISION

DOC. FIRST ISSUE

VERSION	DATE	REVISED PAGE NO.	SUMMARY
0	2011/12/14		First issue

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1.Module Classification Information

W G 14432 B5—T M I—V#T
 ① ② ③ ④ ⑤ ⑥ ⑦ ⑧

- ① Brand : WINSTAR DISPLAY CORPORATION
- ② Display Type : H→Character Type, G→Graphic Type
- ③ Display Font : 144*32 dot
- ④ Model serials no.
- ⑤ Backlight Type :

N→Without backlight	T→LED, White
B→EL, Blue green	A→LED, Amber
D→EL, Green	R→LED, Red
W→EL, White	O→LED, Orange
F→CCFL, White	G→LED, Green
Y→LED, Yellow Green	
- ⑥ LCD Mode :

B→TN Positive, Gray	T→FSTN Negative
N→TN Negative,	
G→STN Positive, Gray	
Y→STN Positive, Yellow Green	
M→STN Negative, Blue	
F→FSTN Positive	
- ⑦ LCD Polarizer Type/ Temperature range/ View direction

A→Reflective, N.T, 6:00	H→Transflective, W.T,6:00
D→Reflective, N.T, 12:00	K→Transflective, W.T,12:00
G→Reflective, W. T, 6:00	C→Transmissive, N.T,6:00
J→Reflective, W. T, 12:00	F→Transmissive, N.T,12:00
B→Transflective, N.T,6:00	I→Transmissive, W. T, 6:00
E→Transflective, N.T,12:00	L→Transmissive, W.T,12:00
- ⑧ Special Code
 - V : Built in Positive Voltage
 - T : Sitronix IC
 - #:Fit in with the ROHS Directions and regulations

2.Precautions in use of LCD Modules

- (1) Avoid applying excessive shocks to the module or making any alterations or modifications to it.
- (2) Don't make extra holes on the printed circuit board, modify its shape or change the components of LCD module.
- (3) Don't disassemble the LCM.
- (4) Don't operate it above the absolute maximum rating.
- (5) Don't drop, bend or twist LCM.
- (6) Soldering: only to the I/O terminals.
- (7) Storage: please storage in anti-static electricity container and clean environment.
- (8) Winstar have the right to change the passive components, including R3,R6 & backlight adjust resistors.
(Resistors, capacitors and other passive components will have different appearance and color caused by the different supplier.)
- (9) Winstar have the right to change the PCB Rev.
(In order to satisfy the supplying stability, management optimization and the best product performance...etc, under the premise of not affecting the electrical characteristics and external dimensions, Winstar have the right to modify the version.)

3.General Specification

Item	Dimension	Unit
Number of Characters	144 x 32 dot	—
Module dimension	80.0x36.0x13.2(MAX)	mm
View area	66.0 x 16.0	mm
Active area	60.44 x 13.4	mm
Dot size	0.38 x 0.38	mm
Dot pitch	0.42 x 0.42	mm
LCD type	STN Negative, Blue Transmissive, (In LCD production, It will occur slightly color difference. We can only guarantee the same color in the same batch.)	
Duty	1/32	
View direction	6 o'clock	
Backlight Type	LED ,White	

4. Absolute Maximum Ratings

Item	Symbol	Min	Typ	Max	Unit
Operating Temperature	T_{OP}	-20	—	+70	°C
Storage Temperature	T_{ST}	-30	—	+80	°C
Input Voltage	V_I	0	—	V_{DD}	V
Supply Voltage For Logic	$V_{DD}-V_{SS}$	0	—	6.7	V
Supply Voltage For LCD	V_O-V_{SS}	0	—	7.0	V

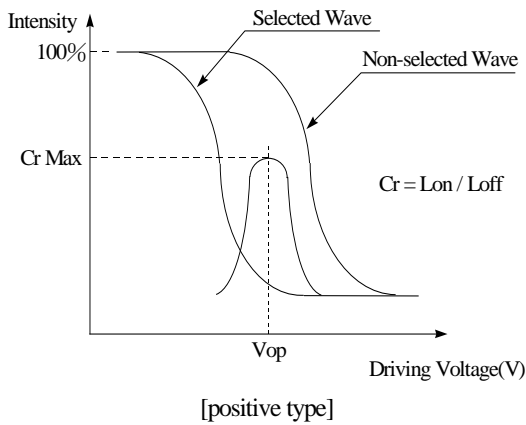
5. Electrical Characteristics

Item	Symbol	Condition	Min	Typ	Max	Unit
Supply Voltage For Logic	$V_{DD}-V_{SS}$	—	4.5	5.0	5.5	V
Supply Voltage For LCD	V_O-V_{SS}	$T_a=-20^{\circ}\text{C}$	—	—	5.5	V
		$T_a=25^{\circ}\text{C}$	4.1	4.3	4.5	V
		$T_a=+70^{\circ}\text{C}$	4.2	—	—	V
Input High Volt.	V_{IH}	—	$0.7V_{DD}$	—	V_{DD}	V
Input Low Volt.	V_{IL}	—	-0.3	—	0.6	V
Output High Volt.	V_{OH}	—	$0.8 V_{DD}$	—	V_{DD}	V
Output Low Volt.	V_{OL}	—	0	—	0.4	V
Supply Current	I_{DD}	—	2.0	2.5	3.5	mA

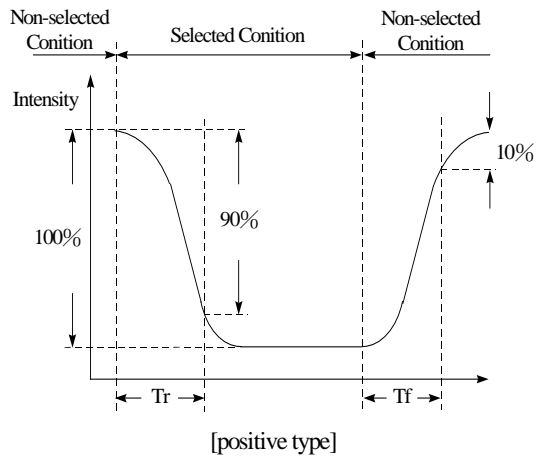
6. Optical Characteristics

Item	Symbol	Condition	Min	Typ	Max	Unit
View Angle	(V) θ	$CR \geq 2$	20	—	40	deg
	(H) φ	$CR \geq 2$	-30	—	30	deg
Contrast Ratio	CR	—	—	3	—	—
Response Time	T rise	—	—	200	300	ms
	T fall	—	—	200	300	ms

Definition of Operation Voltage (Vop)



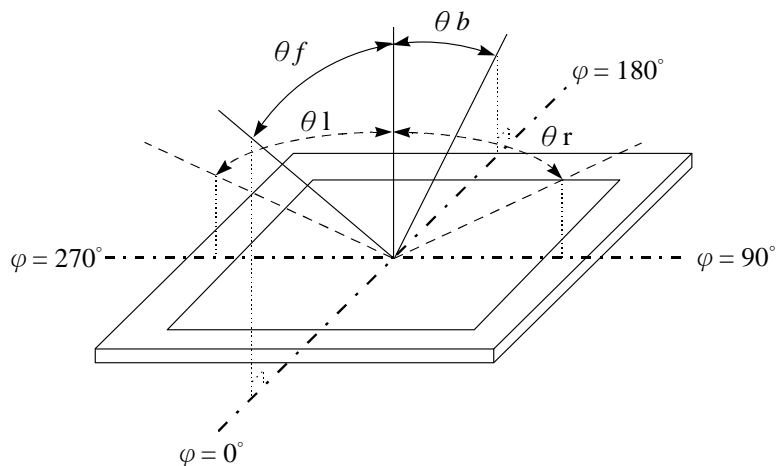
Definition of Response Time (Tr, Tf)



Conditions :

Operating Voltage : Vop Viewing Angle(θ , φ) : 0° , 0°
 Frame Frequency : 64 HZ Driving Waveform : 1/N duty , 1/a bias

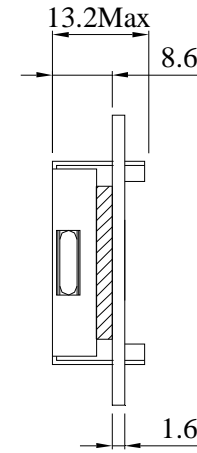
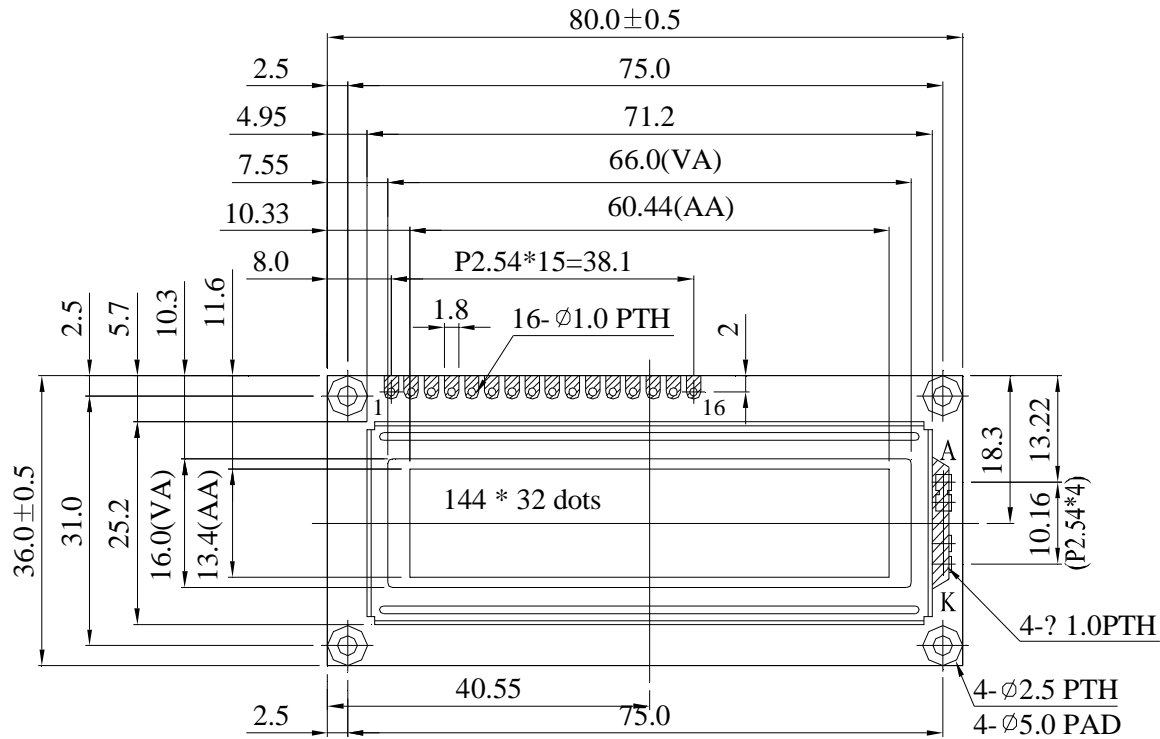
Definition of viewing angle($CR \geq 2$)



7.Interface Description

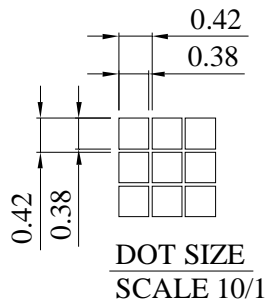
Pin No.	Symbol	Level	Description
1	VSS	0V	GND
2	VDD	5.0V	Power Supply (+5V)
3	Vo		NC
4	RS	H/L	H/L register select signal
5	R/W	H/L	H/L Read/Write signal
6	E	H/L	Enable signal
7	DB0	H/L	Data bus line
8	DB1	H/L	Data bus line
9	DB2	H/L	Data bus line
10	DB3	H/L	Data bus line
11	DB4	H/L	Data bus line
12	DB5	H/L	Data bus line
13	DB6	H/L	Data bus line
14	DB7	H/L	Data bus line
15	A	—	LED+
16	K	—	LED-

8. Contour Drawing & Block Diagram

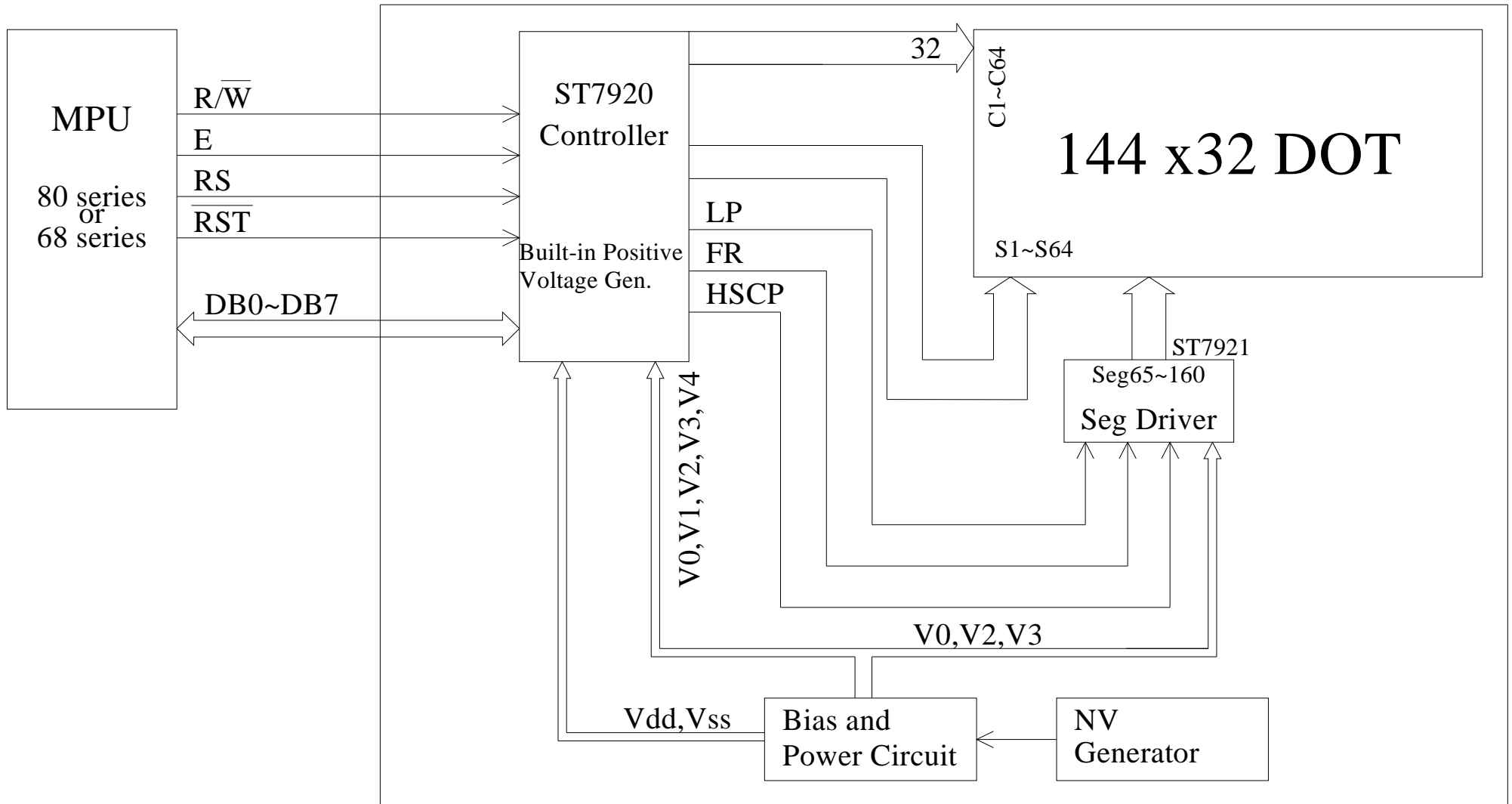


LED H/L B/L

PIN NO.	SYMBOL
1	V _{SS}
2	V _{DD}
3	V _O
4	RS
5	R/W
6	E
7	DB0
8	DB1
9	DB2
10	DB3
11	DB4
12	DB5
13	DB6
14	DB7
15	A
16	K



The non-specified tolerance of dimension is $\pm 0.3\text{mm}$.



9.Function Description

function Description :

System interface

ST7920 supports 3 kinds of bus interface to MPU. 8 bits parallel, 4 bits parallel and clock synchronized serial interface. Parallel interface is selected by PSB="I" and serial interface by PSB="0". 8 bit / 4 bit interface is selected by function set instruction DL bit.

Two 8 bit registers (data register DR, instruction register IR) are used in ST7920's write and read operation. Data Register (DR) can access DDRAM/CGRAM/GDRAM and IRAM's data through the address pointer implemented by Address Counter (AC). Instruction Register (IR) stores the instruction by MPU to ST7920.

4 modes of read/write operation specified by RS and RW :

RS	RW	description
L	L	MPU write instruction to instruction register (IR)
L	H	MPU read busy flag (BF) and address counter (AC)
H	L	MPU write data to data register (DR)
H	H	MPU read data from data register (DR)

Busy Flag (BF)

Internal operation is in progress when BF="I", ST7920 is in busy state. No new instruction will be accepted until BF="0". MPU must check BF to determine whether the internal operation is finished and new instruction can be sent.

Address counter (AC)

Address counter(AC)is used for address pointer of DDRAM/CGRAM/IRAM/GDRAM. (AC) can be set by instruction and after data read or write to the memories (AC) will increase or decrease by 1 according to the setting in "entry mode set". When RS="0" and RW= "1" and E="1" the value of (AC) will output to DB6~DB0.

16x16 character generation ROM (CGROM) and 8x16 half height ROM (HCGROM)

ST7920 provides character generation ROM supporting 8192 16 x 16 character fonts and 126 8 x 16 alphanumeric characters. It is easy to support multi languages application such as Chinese and English. Two consecutive bytes are used to specify one 16x16 character or two 8x16 half-height characters. Character codes are written into DDRAM and the corresponding fonts are mapped from CGROM or HCGROM to the display drivers.

Character generation RAM (CGRAM)

ST7920 provides RAM to support user-defined fonts. Four sets of 16x16 bit map area are available. These user-defined fonts are displayed the same ways as CGROM fonts through writing character cod data to DDRAM

ICON RAM (IRAM)

ST7920 provides 240 ICON display. It consists of 15 sets of IRAM address. Each IRAM address has 16 bits data IRAM address should be set first before writing to the IRAM. Two bytes for each address. First higher byte (D15~D8) and then lower byte (D7~D0).

Display data RAM (DDRAM)

There are 64x2 bytes for display data RAM area. Can store display data for 16 characters(16x16) by 4 lines or 32 characters(8x16) by 4 lines. However, only 2 lines can be displayed at a time. Character codes stored in DDRAM point to the fonts specified by CGROM, HCGROM and CGRAM. ST7920 display half height HCGROM fonts, user-defined CGRAM fonts and full 16x16 CGROM fonts. Data codes 0000H~0006H are for CGRAM user-defined fonts. Data codes 02H~7FH are for half height alpha numeric fonts. Data codes (A140--~D75F) are for BIG5 code and (A1A0~F7FF) are for GB code.

1. display HCGROM fonts: Write 2 bytes data to DDRAM to display two 8x16 fonts. Each byte represents 1 character font. The data of each byte is 02H~7FH.
2. display CGRAM fonts: Write 2 bytes data to DDRAM to display one 16x16 font. Only 0000H, 0002H, 0004H, 0006H are allowed.
3. display CGROM fonts: Write 2 bytes data to DDRAM to display one 16x16 font. A140H~D75FH are for (BIG5) code, A1A0H~F7FFH are for (GB) code.

Higher byte (D15--, D8) are written first and then lower byte (D7~D0) . Refer to Table 5 for address map

CGRAM fonts and CGROM fonts can only be displayed in the start position of each address. (Refer to Table 4)

80	81	82	83	84	85	86	87	88	89	8A	8B	8C	8D	8E	8F
H L	H L	H L	H L	H L	H L	H L	H L	H L	H L	H L	H L	H L	H L	H L	H L
S	I	t	r	o	n	I	x		S	T	7	9	2	0	
矽	創	電	子	·	中	文	編	碼		(正	確)		
矽	創	電	子			中	文	編	碼						

Table 4

Incorrect position

Graphic RAM (GDRAM)

Graphic display RAM supports 64x256 bits bit-mapped memory space. GDRAM address is set by writing 2 consecutive bytes for vertical address and horizontal address. Two-bytes data write to GDRAM for one address. Address counter will automatically increase by one for the next two-byte data. The procedure is as followings.

1. Set vertical address (Y) for GDRAM
2. Set horizontal address (X) for GDRAM
3. Write D 15~ D8 to GDRAM (first byte)
4. Write D7~D0 to GDRAM (second byte)

Graphic display memory map please refer to Table-8

LCD driver

LCD driver have 33 common and 64 segments to drive the LCD panel. Segment data from CGRAM /CGROM/HCGROM are shifted into the 64 bits segment latches to display. Extended segment driver ST7921 can be used to extend the segment drivers to 256.

DDRAM data (char. code)				CGRAM Addr.				CGRAM data (higher byte)				CGRAM data (lower byte)												
B15~ B4	B3	B2	B1	B0	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0				
0	X	00	X	00	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
					0	0	0	1	1	1	1	1	1	1	0	0	1	0	0	0	0	0	0	0
					0	0	1	0	0	0	0	1	0	0	0	0	0	1	0	0	0	1	0	0
					0	0	1	1	0	0	0	1	0	0	0	0	0	1	1	1	1	1	1	0
					0	1	0	0	0	0	1	0	0	1	0	0	1	0	0	0	0	1	0	0
					0	1	0	1	0	0	1	1	1	1	0	0	1	0	0	0	0	1	0	0
					0	1	1	0	0	1	0	0	1	0	1	0	1	0	1	0	0	1	0	0
					0	1	1	1	0	1	0	0	1	1	0	0	1	0	0	1	0	0	1	0
					1	0	0	0	0	1	0	0	1	0	0	0	1	0	1	0	0	0	0	0
					1	0	0	1	0	0	1	0	0	1	0	0	0	0	0	1	0	0	0	0
					1	0	1	0	0	1	0	0	1	0	0	0	0	1	0	0	0	0	0	0
					1	0	1	1	0	1	1	1	1	0	0	0	0	1	0	0	0	0	0	0
					1	1	0	0	0	1	0	0	1	0	0	0	1	0	0	0	0	0	0	0
					1	1	0	1	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
					1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
					0	X	01	X	01	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
0	0	1	0	0						0	1	1	0	1	0	0	0	0	0	0	1	0	0	
0	0	1	0	0						0	1	0	0	0	0	1	0	0	1	1	0	1	0	
0	0	1	1	0						1	0	1	0	1	0	1	0	1	0	1	0	1	0	
0	1	0	0	1						0	0	0	0	0	0	0	1	0	1	0	0	1	0	
0	1	0	1	0						1	1	1	1	1	0	0	1	0	0	1	0	0	1	
0	1	1	0	0						1	0	0	0	0	0	0	1	0	0	1	0	0	1	
0	1	1	1	0						1	0	0	0	0	0	0	1	0	0	1	0	0	1	
1	0	0	0	1						0	0	0	0	0	1	0	0	1	0	0	1	0	0	
1	0	0	1	0						1	1	1	1	0	0	1	0	0	1	0	0	1	0	
1	0	1	0	0						1	0	0	0	0	0	0	0	1	0	0	0	0	0	
1	0	1	1	0						1	1	1	1	1	0	0	1	0	0	0	0	0	0	
1	1	0	0	1						0	0	0	0	0	0	0	1	0	0	1	0	0	1	
1	1	0	1	0						1	1	1	1	1	0	0	1	0	0	1	0	0	1	
1	1	1	0	0						1	0	0	0	0	0	0	1	0	0	0	0	0	0	
1	1	1	1	0						0	0	0	0	0	0	0	0	0	0	0	0	0	0	

Table 5 : DDRAM data (character code) , CGRAM data / address map

Note

1. DDRAM data (character code) bit1 and bit2 are the same as CGRAM address bit4 and bit5.
2. CGRAM address bit0 to bit3 specify total 16 rows. Row16 is for cursor display. The data in row 16 will be logical OR to the cursor.
3. CGRAM data for each address is 16 bits.
4. DDRAM data to select CGRAM bit4 to bit15 must be "0". Bit0 and bit3 value are "don't care".

ICON RAM address Set SR "0", and then set IRAM address AC3...AC0				ICON RAM data															
				Higher byte								Lower byte							
AC3	AC2	AC1	AC0	D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
0	0	0	0	SEG0	SEG1	SEG2	SEG3	SEG4	SEG5	SEG6	SEG7	SEG8	SEG9	SEG10	SEG11	SEG12	SEG13	SEG14	SEG15
0	0	0	1	SEG16	SEG17	SEG18	SEG19	SEG20	SEG21	SEG22	SEG23	SEG24	SEG25	SEG26	SEG27	SEG28	SEG29	SEG30	SEG31
0	0	1	0	SEG32	SEG33	SEG34	SEG35	SEG36	SEG37	SEG38	SEG39	SEG40	SEG41	SEG42	SEG43	SEG44	SEG45	SEG46	SEG47
0	0	1	1	SEG48	SEG49	SEG50	SEG51	SEG52	SEG53	SEG54	SEG55	SEG56	SEG57	SEG58	SEG59	SEG60	SEG61	SEG62	SEG63
0	1	0	0	SEG64	SEG65	SEG66	SEG67	SEG68	SEG69	SEG70	SEG71	SEG72	SEG73	SEG74	SEG75	SEG76	SEG77	SEG78	SEG79
0	1	0	1	SEG80	SEG81	SEG82	SEG83	SEG84	SEG85	SEG86	SEG87	SEG88	SEG89	SEG90	SEG91	SEG92	SEG93	SEG94	SEG95
0	1	1	0	SEG96	SEG97	SEG98	SEG99	SEG100	SEG101	SEG102	SEG103	SEG104	SEG105	SEG106	SEG107	SEG108	SEG109	SEG110	SEG111
0	1	1	1	SEG112	SEG113	SEG114	SEG115	SEG116	SEG117	SEG118	SEG119	SEG120	SEG121	SEG122	SEG123	SEG124	SEG125	SEG126	SEG127
1	0	0	0	SEG128	SEG129	SEG130	SEG131	SEG132	SEG133	SEG134	SEG135	SEG136	SEG137	SEG138	SEG139	SEG140	SEG141	SEG142	SEG143
1	0	0	1	SEG144	SEG145	SEG146	SEG147	SEG148	SEG149	SEG150	SEG151	SEG152	SEG153	SEG154	SEG155	SEG156	SEG157	SEG158	SEG159
1	0	1	0	SEG160	SEG161	SEG162	SEG163	SEG164	SEG165	SEG166	SEG167	SEG168	SEG169	SEG170	SEG171	SEG172	SEG173	SEG174	SEG175
1	0	1	1	SEG176	SEG177	SEG178	SEG179	SEG180	SEG181	SEG182	SEG183	SEG184	SEG185	SEG186	SEG187	SEG188	SEG189	SEG190	SEG191
1	1	0	0	SEG192	SEG193	SEG194	SEG195	SEG196	SEG197	SEG198	SEG199	SEG200	SEG201	SEG202	SEG203	SEG204	SEG205	SEG206	SEG207
1	1	0	1	SEG208	SEG209	SEG210	SEG211	SEG212	SEG213	SEG214	SEG215	SEG216	SEG217	SEG218	SEG219	SEG220	SEG221	SEG222	SEG223
1	1	1	0	SEG224	SEG225	SEG226	SEG227	SEG228	SEG229	SEG230	SEG231	SEG232	SEG233	SEG234	SEG235	SEG236	SEG237	SEG238	SEG239
1	1	1	1	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Table 6 ICON RAM address,data and segment pins

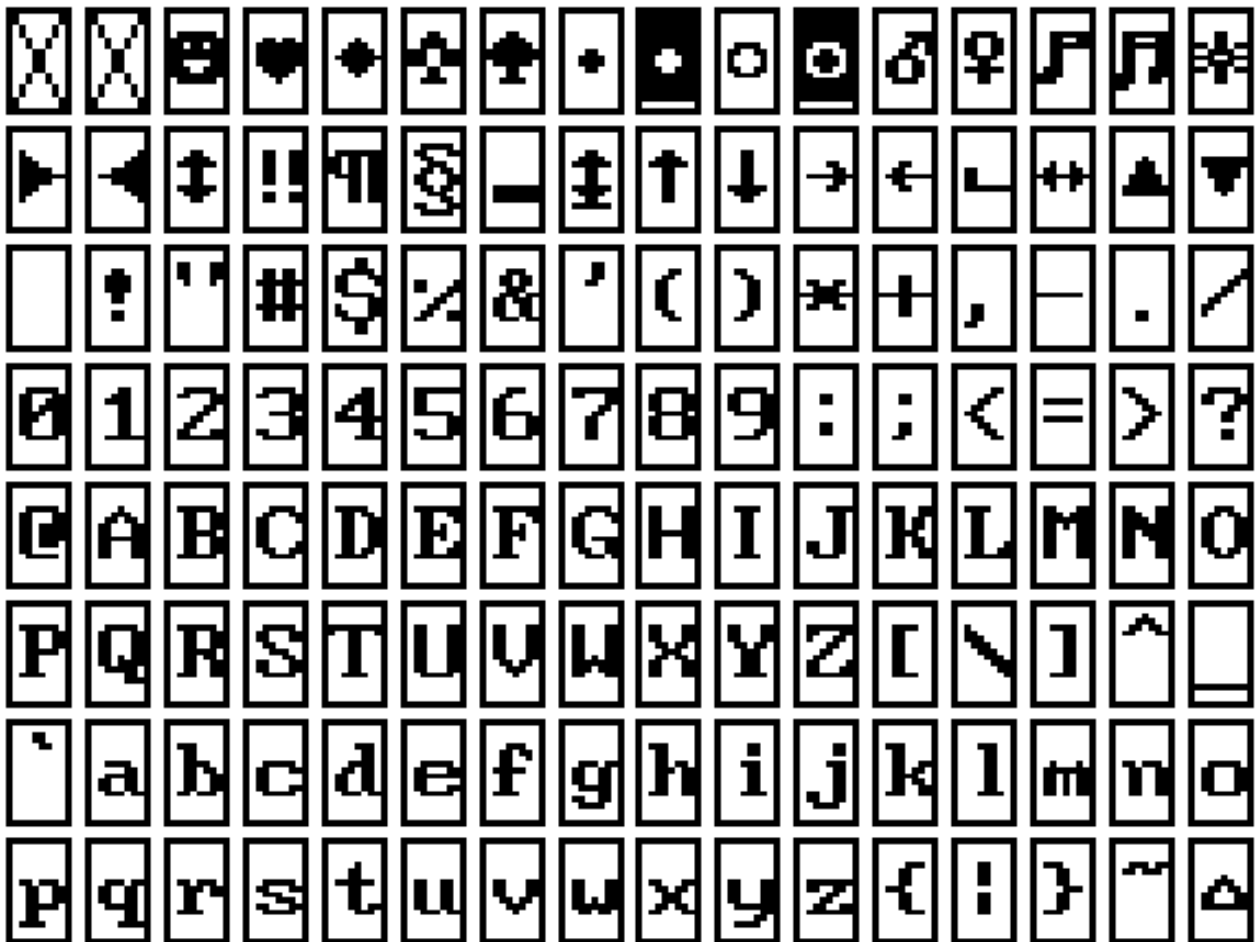


Table 6 16x8 half-height characters

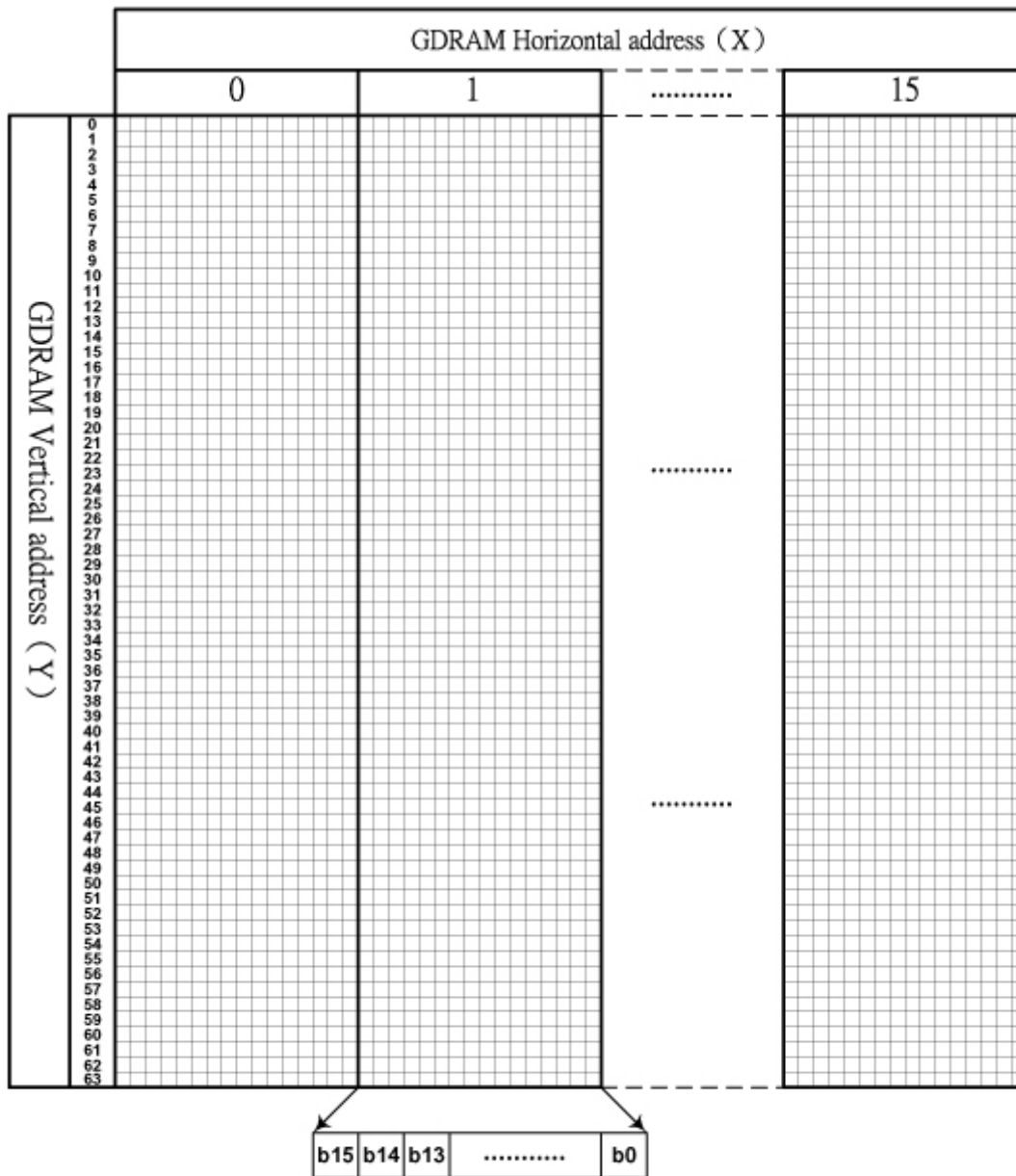


Table 8 GDRAM display coordinates and corresponding address

10. Instructions

Instructions

ST7920 offers basic instruction set and extended instruction set:

Ins	code										Description	Exec time (540KHZ)
	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
CLEAR	0	0	0	0	0	0	0	0	0	1	Fill DDRAM with "20H", and set DDRAM address counter (AC) to "00H"	1.6 ms
HOME	0	0	0	0	0	0	0	0	1	X	Set DDRAM address counter (AC) to "00H", and put cursor to origin; to content of DDRAM are not changed.	72 us
ENTRY MODE	0	0	0	0	0	0	0	1	I/D	S	Set cursor position and shift when doing write or read operation.	72 us
DISPLAY ON/OFF	0	0	0	0	0	0	1	D	C	B	D=1 : display ON C=1 : cursor ON B=1 : blink ON	72 us
CURSOR DISPLAY CONTROL	0	0	0	0	0	1	S/C	R/L	X	X	Cursor position and display shift control ; the content of DDRAM are not changed.	72 us
FUNCTION SET	0	0	0	0	1	DL	X	0 RE	X	X	DL=1 8-BIT interface DL=0 4-BIT interface RE=1 : extended instruction RE=0 : basic instruction	72 us
SET CGRAM ADDR.	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address to address counter (AC) Make sure that in extended instruction SR=0 (scroll or RAM address select)	72 us
SET DDRAM ADDR.	0	0	1	0 AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address to address counter(AC) AC6 is fixed to 0	72 us
READ BUSY FLAG(BF) & ADDR.	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Read busy flag (BF) for completion of internal operation, also Read out the value of address counter(AC)	0 us
WRITE RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data to internal RAM (DDRAM/CGRAM/IRAM/GDRAM)	72 us
READ RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM/IRAM/GDRAM)	72 us

Instruction set 2 : (RE=1 : extended instruction)

Ins	code										Description	Exec time (540KHZ)
	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
STAND BY	0	0	0	0	0	0	0	0	0	1	Enter stand by mode, any other instruction can terminate (Com1..32 halted, only Com33 ICON can display)	72 us
SCROLL or RAM ADDR. SELECT	0	0	0	0	0	0	0	0	1	SR	SR=1 : enable vertical scroll position SR=0 : enable IRAM address (extended instruction) SR=0 : enable CGRAM address (basic instruction)	72 us
REVERSE	0	0	0	0	0	0	0	1	R1	R0	Select 1 out of 4 line (in DDRAM) and decide whether to reverse the display by toggling this instruction. R1, R0 initial value is 00	72 us
SLEEP	0	0	0	0	0	0	1	SL	X	X	SL=1 : leave sleep mode SL=0 : enter sleep mode	72 us
EXTENDED FUNCTION SET	0	0	0	0	1	DL	X	1 RE	G	0	DL=1 8-BIT interface DL=0 4-BIT interface RE=1 : extended instruction RE=0 : basic instruction G=1 : graphic display ON G=0 : graphic display OFF	72 us
SET IRAM or SCROLL ADDR	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	SR=1 : AC5~AC0 the address of vertical scroll SR=0 : AC3~AC0 the address of ICON RAM	72 us
SET GRAPHIC RAM ADDR.	0	0	1	0 AC6	0 AC5	0 AC4	AC3 AC3	AC2 AC2	AC1 AC1	AC0 AC0	Set CGRAM address to address counter (AC) First set vertical address and the horizontal address by consecutive writing. Vertical address range AC6..AC0 Horizontal address range AC3..AC0	72 us

Note :

1. Make sure that ST7920 is not in busy state by reading the busy flag before sending instruction or data. If use delay loop instead please make sure the delay time is enough. Please refer to the instruction execution time.
2. "RE" is the selection bit of basic and extended instruction set. Each time when altering the value of RE it will remain. There is no need to set RE every time when using the same group of instruction set.

Initial setting(Register flag) (RE=0: basic instruction)

Ins	code											Description
	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
ENTRY MODE SET	0	0	0	0	0	0	0	1	I/D	S		Cursor move to right, DDRAM address counter (AC) plus 1
										1	0	
DISPLAY STATUS	0	0	0	0	0	0	1	D	C	B		Display, cursor and blink ALL OFF
								0	0	0		
CURSOR DISPLAY SHIFT	0	0	0	0	0	1	S/C	R/L	X	X		No cursor or display shift operation
							X	X				
FUNCTION SET	0	0	0	0	1	DL	X	0 RE	X	X		8 BIT MPU interfee, basic instruction set
						1		0				

Initial setting(Register flag) (RE=1 : extended instruction set)

Ins	code											Description
	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
SCROLL OR RAM ADDR. SELECT	0	0	0	0	0	0	0	1	1	SR		Allow IRAM address or set CGRAM address
											0	
REVERSE	0	0	0	0	0	0	0	1	R1	R0		Begin with normal and toggle to reverse
											0 0	
SLEEP	0	0	0	0	0	0	1	SL	X	X		Not in sleep mode
								1				
EXTENDED FUNCTION SET	0	0	0	0	1	DL	X	0 RE	G	X		Graphic display OFF
										0		

Description of basic instruction set

● CLEAR

RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0												
code	<table border="1" style="display: inline-table; border-collapse: collapse;"> <tr> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">0</td> <td style="width: 20px; text-align: center;">1</td> </tr> </table>										0	0	0	0	0	0	0	0	0	0	1
0	0	0	0	0	0	0	0	0	0	1											

Fill DDRAM with "20H"(space code). And set DDRAM address counter (AC to"00H". Set entry mode I/D bit to be "1".

Cursor moves right and AC adds 1 after write or read operation.

● HOME

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	0	0	0	1	X

Set DDRAM address counter AC to "00H". Cursor moves to origin. Then content of DDRAM is not changed.

● ENTRY MODE SET

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	0	0	1	I/D	S

Set the cursor movement and display shift direction when doing write or read operation.

I/D :address counter increase / decrease

When I/D = "1", cursor moves right, DRAM address counter AC add by 1.

When I/D = "0", cursor moves left, DRAM address counter AC subtract by 1.

S: Display shift

S	I/D	DESCRIPTION
H	H	Entire display shift left by 1
H	L	Entire display shift right by 1

● DISPLAY STATUS

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	0	1	D	C	B

Controls display, cursor and blink ON/OFF.

D : Display ON/OFF control bit

When D = "1", display ON

When D = "0",display OFF , the content of DDRAM is not changed

C : Cursor ON/OFF control bit

When C = "1", cursor ON.

When C = "0", cursor OFF.

B : Blink ON/OFF control bit

When B = "1", cursor position blink ON. Then display data in cursor position will blink.

When B = "0", cursor position blink OFF

● CURSOR AND DISPLAY SHIFT CONTROL

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	1	S/C	R/L	X	X

Instruction to move the cursor or shift the entire display. The content of DDRAM is not changed.

S/C	R/L	Description	AC Value
L	L	Cursor moves left by 1	AC=AC-1
L	H	Cursor moves right by 1	AC=AC+1
H	L	Display shift left by 1, cursor also follows to shift.	AC=AC
H	H	Display shift right by 1, cursor also follows to shift.	AC=AC

● FUNCTION SET

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	1	DL	X	RE	X	X

DL : 4/8 BIT interface control bit

When DL = "1", **8 BIT** MPU bus interface

When DL = "0", **4 BIT** MPU bus interface

RE : extended instruction set control bit

When RE = "1", extended instruction set

When RE = "0", basic instruction set

In same instruction cannot alter DL and RE at once. Make sure that change DL first then RE.

● SET CGRAM ADDRESS

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0

Set CGRAM address to address counter AC

AC range is 00H..3FH

Make sure that in extended instruction SR=0 (scroll address or RAM address select)

● SET DDRAM ADDRESS

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0

Set DDRAM address to address counter (AC) .

First line AC range is 80H..8FH

Second line AC range is 90H..9FH

Third line AC range is A0H..AFH

Fourth line AC range is B0H..BFH

Please note that only 2 lines can be display at a time.

● READ BUSY FLAG (BF) AND ADDRESS

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0

Read busy flag BF can check whether internal operation is finished. At the same time the value of address counter (AC) is also read. When BF = "1" new instruction will not be accepted. Must wait for BF = "0" for new instruction.

● WRITE DATA TO RAM

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	1	0	D7	D6	D5	D4	D3	D2	D1	D0

Write data to internal RAM and alter the (AC) by 1

Each RAM address (CGRAM,DDRAM,IRAM.....) must write 2 consecutive bytes for 16 bit data.

After the second byte the address counter will add or subtract by 1 according to the entry mode set control bit.

● READ RAM DATA

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	1	1	D7	D6	D5	D4	D3	D2	D1	D0

Read data from internal RAM and alter the (AC) by 1

After address set to read (CGRAM,DDRAM,IRAM.....)a DUMMY READ is required.

There is no need to DUMMY READ for the following bytes unless a new address set instruction is issued.

Description of extended instruction set

● STANDBY

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	0	0	0	0	1

Instruction to enter stand by mode. Any other instruction follows this instruction can terminate stand by.

The content of DDRAM remain the same.

● VERTICAL SCROLL OR RAM ADDRESS SELECT

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	0	0	0	1	SR

When SR = "1", the vertical scroll address set is enabled.

When SR = "0", the IRAM address set (extended instruction) and CGRAM address set(basic instruction) is enabled.

● REVERSE

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	0	0	1	R1	R0

Select 1 out of 4 lines to reverse the display and to toggle the reverse condition by repeating this instruction.

R1,R0 initial vale is 00. When set the first time the display is reversed and set the second time the display become normal.

R1	R0	Description
L	L	First line normal or reverse
L	H	Second line normal or reverse
H	L	Third line normal or reverse
H	H	Fourth line normal or reverse

Please note that only 2 lines out of 4 line display data can be displayed.

● SLEEP

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	0	0	1	SL	0	0

SL=1: leave sleep mode

SL=0: enter sleep mode

● EXTENED FUNCTION SET

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	0	1	DL	X	RE	G	X

DL : 4/8 BIT interface control bit

When DL = "1", 8 BIT MPU interface

When DL = "0", 4 BIT MPU interface

RE : extended instruction set control bit

When RE = "1", extended instruction set

When RE = "0", basic instruction set

G : Graphic display control bit

When G = "1", graphic display ON

When G = "0", Graphic display OFF

In same instruction cannot alter DL, RE and G at once. Make sure that change DL or G first and then RE.

● **SET IRAM OR SCROLL ADDRESS**

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0

SR=1: AC5~AC0 is vertical scroll displacement address

SR=0: AC3~AC0 is ICON RAM address

● **SET GRAPHIC RAM ADDRESS**

	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
code	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0

Set GDRAM address to address counter AC .

First set vertical address and then horizontal address(write 2 consecutive bytes to complete vertical and horizontal address set)

Vertical address range is AC6...AC0

Horizontal address range is AC3...AC0

The address counter AC of graphic RAM(GRAM) only increment after write for horizontal address.

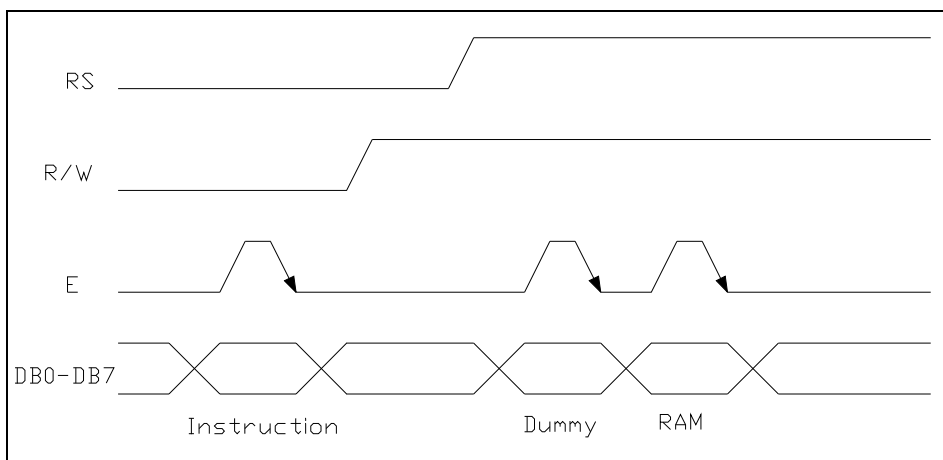
After horizontal address=0FH it will automatically back to 00H. However, the vertical address will not increase as the result of the same action.

11.Parallel interface

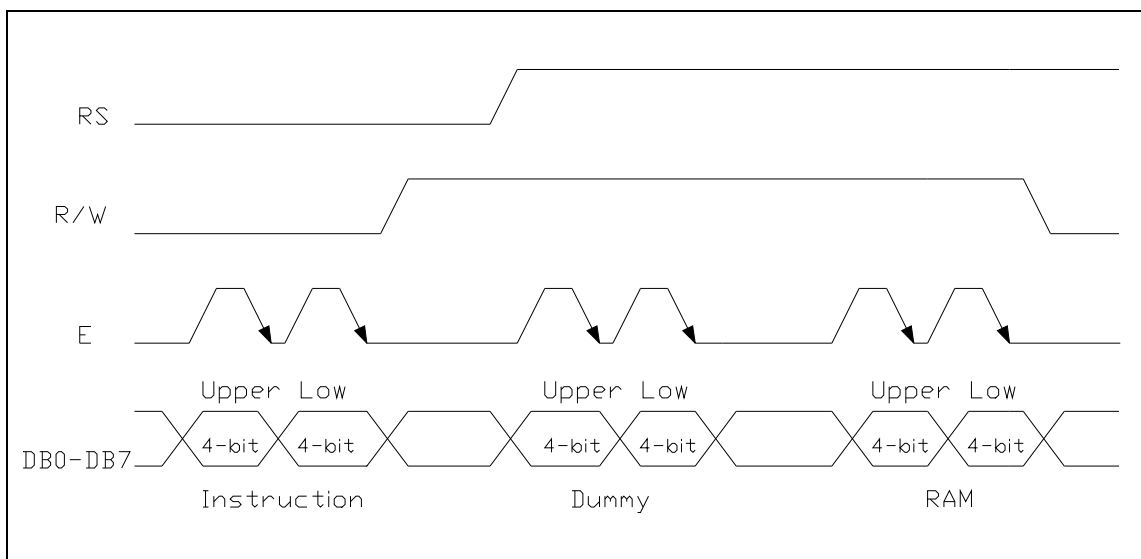
ST7920 is in parallel mode by pulling up PSB pin. And can select 8 bit or 4-bit bus interface by function set instruction DL control bit. MPU can control (RS , RW , E , and DB0..DB7) pins to complete the data transmission.

In 4-bit transfer mode, every 8 bits data or instruction is separated into 2 parts. Higher 4 bits DB7~DB4 data will transfer.

First and placed into data pins (DB7~DB4). Lower 4 bits (DB3~DB0) data will transfer second and placed into data pins (DB7~DB4) . (DB3~DB0) data pins are not used.



Timing Diagram of 8-bit Parallel Bus Mode Data Transfer



Timing Diagram of 4-bit Parallel Bus Mode Data Transfer

Serial interface :

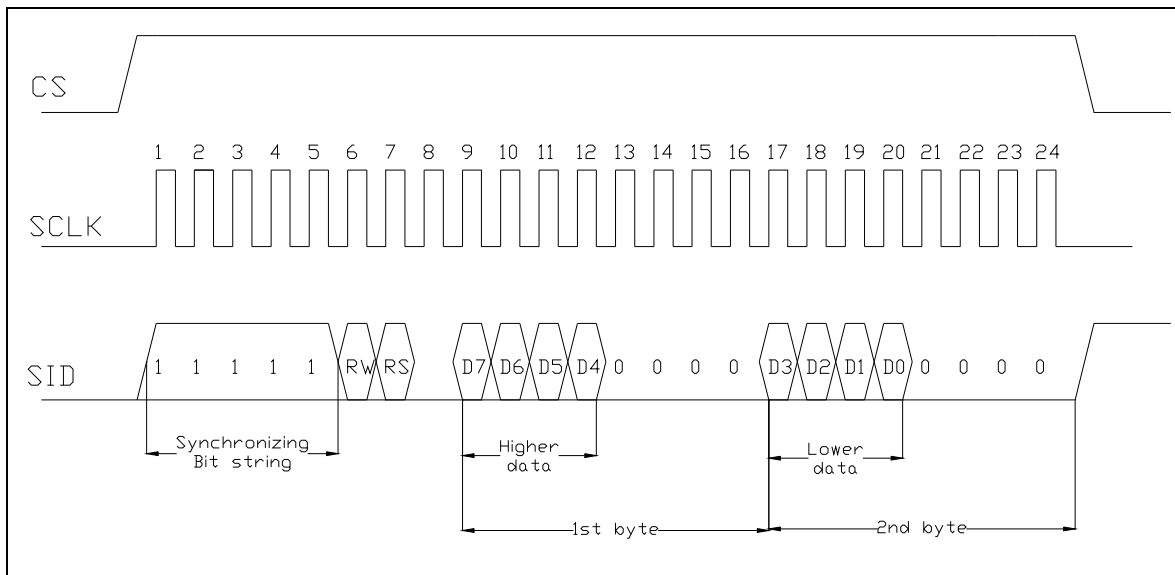
ST7920 is in serial interface mode when pull down PSB pin. Two pins (SCLK and SID) are used to complete the data transfer. Only write data is available.

When connecting several ST7920, chip select (CS) must be used. Only when (CS) is high the serial clock (SCLK) can be accepted. On the other hand, when chip select (CS) is low ST7920 serial counter and data will be reset. Transmission will be terminated and data will be cleared. Serial transfer counter is set to the first bit. For a minimal system with only one ST7920 and one MPU, only SCLK and SID pins are necessary. CS pin should pull to high.

ST7920's serial clock SCLK is asynchronous to the internal clock and is generated by MPU. When multiple instruction/data is transferred instruction execution time must be considered. Must wait for the previous instruction to finish before sending the next. ST7920 has no internal instruction buffer area.

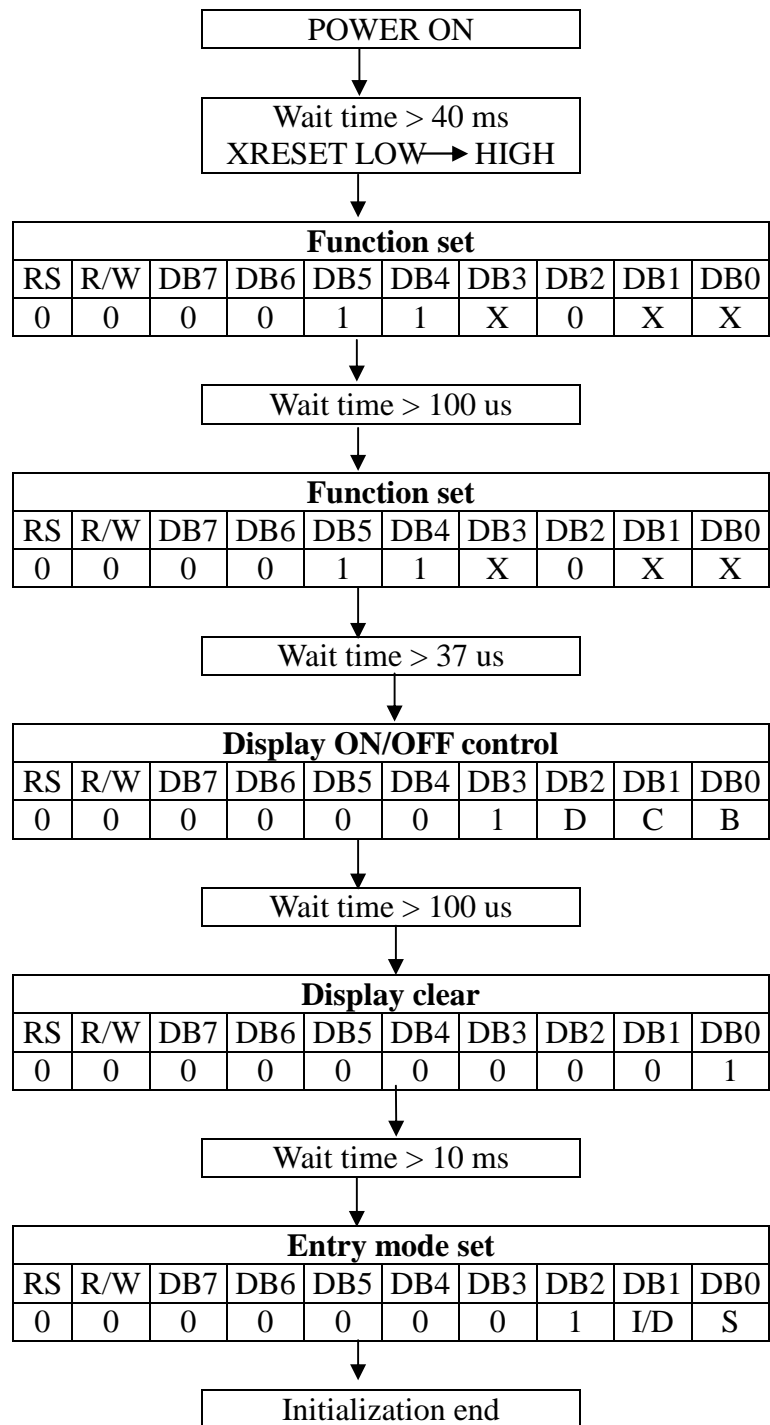
When starting a transmission a start byte is required. It consists of 5 consecutive "1"(sync character). Serial transfer counter will be reset and synchronized. Following 2 bits for read/write (RW) and register/data select (RS). Last 4 bits is filled by "0"

After receiving the sync character and RW and RS bits, every 8 bits instruction/data will be separated into 2 groups. Higher 4 bits (DB7~DB4) will be placed in first section followed by 4 "0". And lower 4 bits DB3~DB0 will be placed in second section followed by 4 "0".

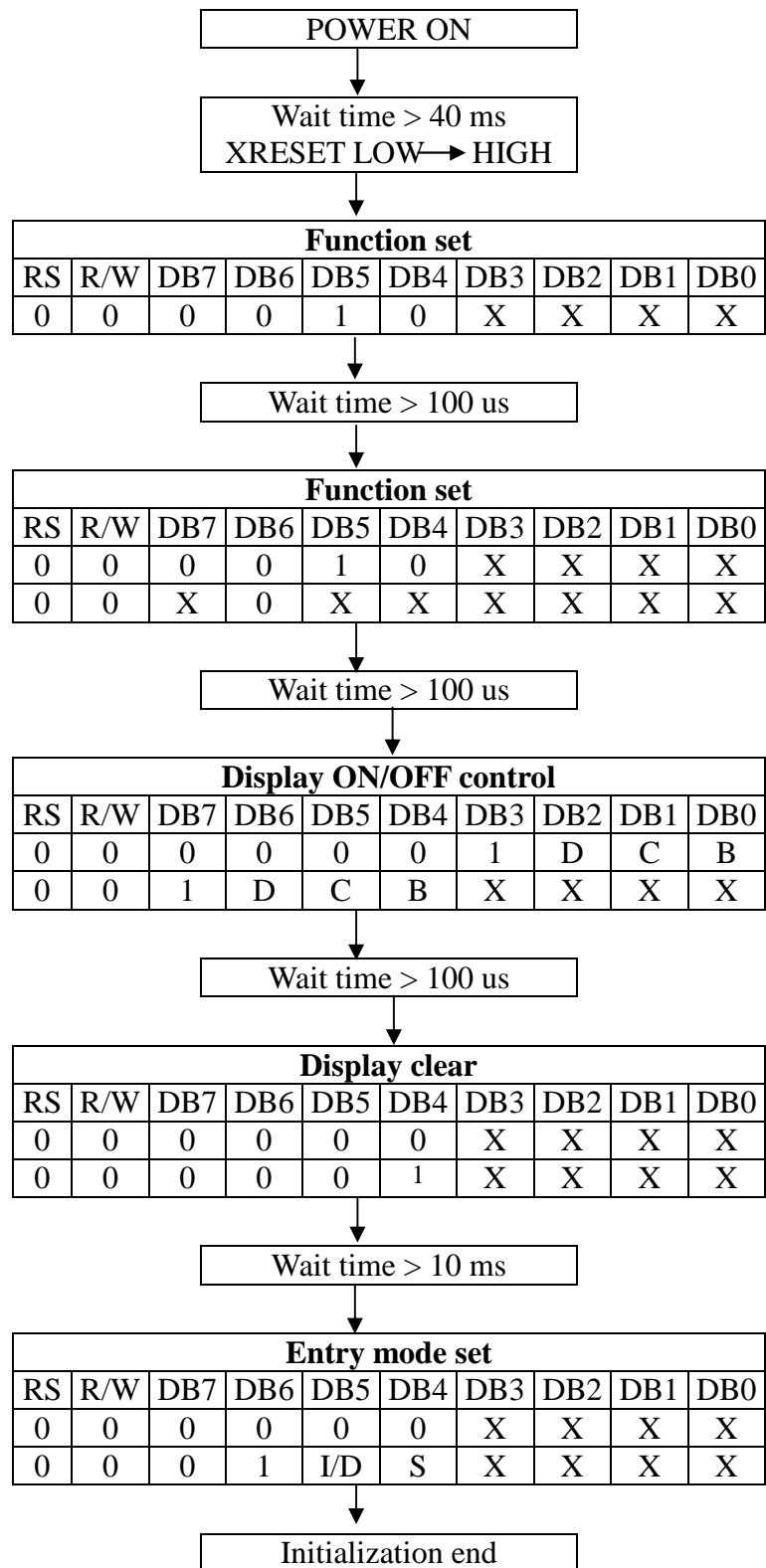


Timing Diagram of Serial Mode Data Transfer

8 bit interface :

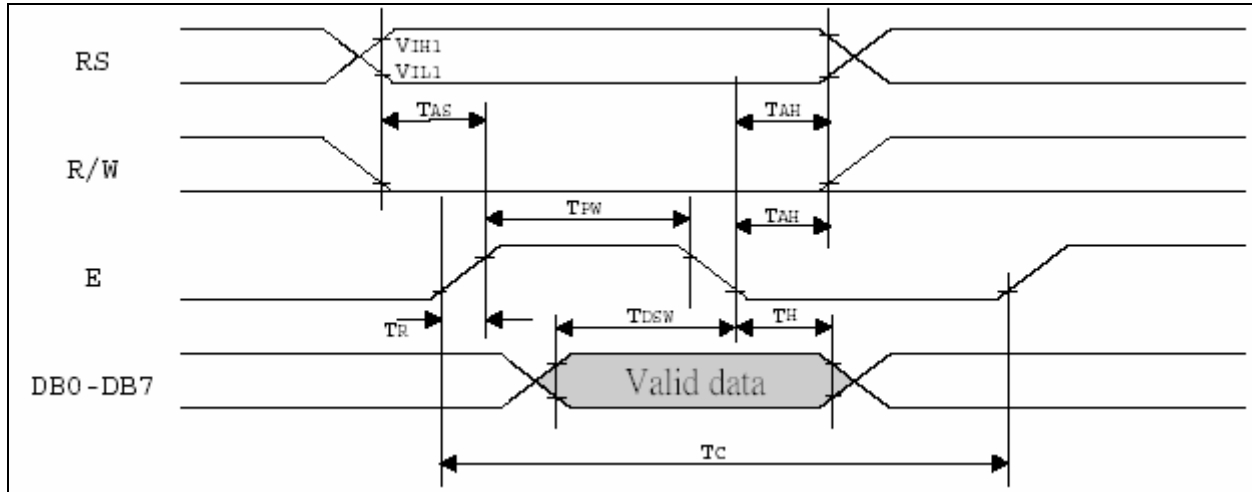


4 bit interface :

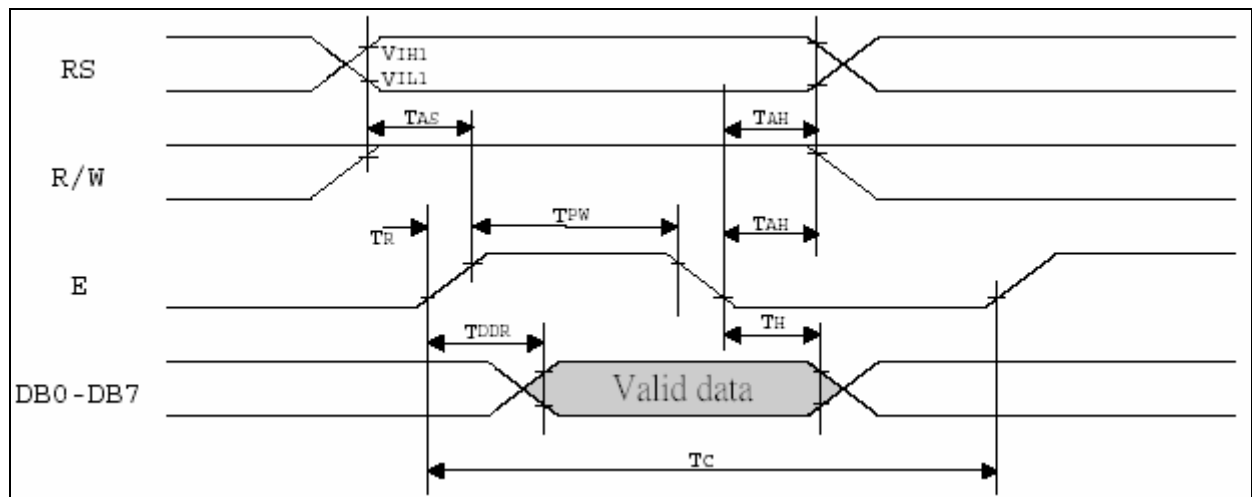


8 bit interface timing diagram

● MPU write data to ST7920

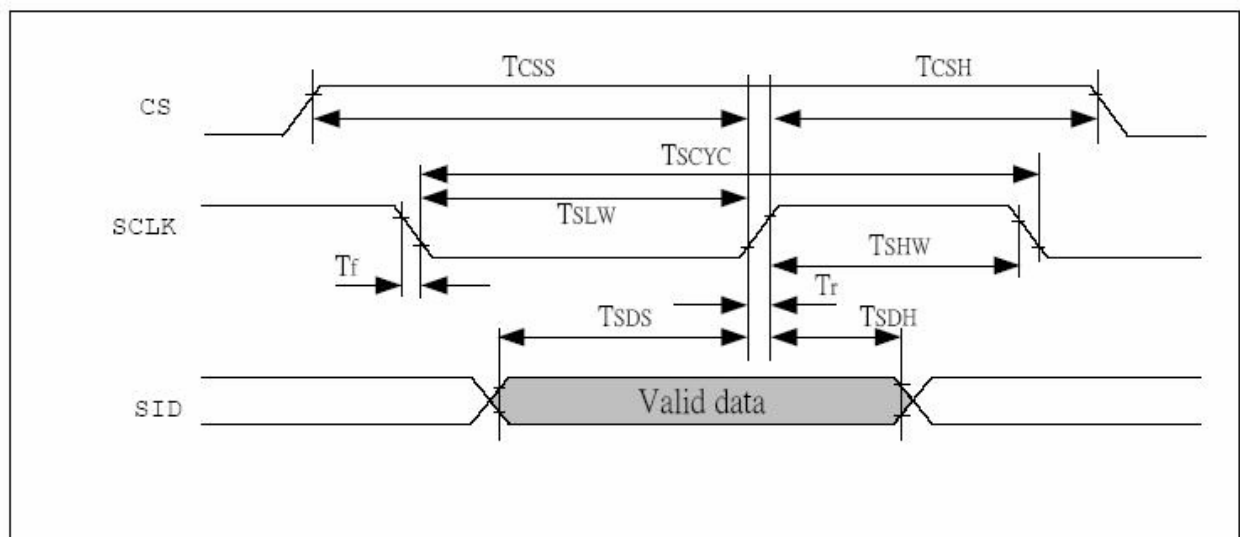


● MPU read data from ST7920



Serial interface timing diagram

● MPU write data to ST7920



Absolute Maximum Ratings

Characteristics	Symbol	Value
Power Supply Voltage	V_{DD}	-0.3V to +5.5V
LCD Driver Voltage	V_{LCD}	-0.3V to +7.0V
Input Voltage	V_{IN}	-0.3V to $V_{DD}+0.3V$
Operating Temperature	T_A	-20°C to +85°C
Storage Temperature	T_{STO}	-55°C to +125°C

DC Characteristics ($T_A = 25^\circ\text{C}$, $V_{DD} = 4.5\text{ V} - 5\text{ V}$)

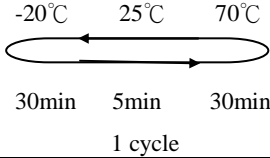
Symbol	Characteristics	Test Condition	Min.	Typ.	Max.	Unit
V_{DD}	Operating Voltage	—	4.5	—	5.5	V
V_{LCD}	LCD Voltage	$V_0 - V_{SS}$	3.0	—	7	V
I_{CC}	Power Supply Current	$f_{OSC} = 540\text{KHz}$, $V_{DD} = 5\text{ V}$ $R_f = 33\text{k}\Omega$	—	0.45	0.75	mA
V_{IH1}	Input High Voltage (Except OSC1)	—	$0.7 V_{DD}$	—	V_{DD}	V
V_{IL1}	Input Low Voltage (Except OSC1)	—	-0.3	—	0.6	V
V_{IH2}	Input High Voltage (OSC1)	—	$V_{DD}-1$	—	V_{DD}	V
V_{IL2}	Input Low Voltage (OSC1)	—	—	—	1.0	V
V_{OH1}	Output High Voltage (DB0 – DB7)	$I_{OH} = -0.1\text{ mA}$	$0.8V_{DD}$	—	V_{DD}	V
V_{OL1}	Output Low Voltage (DB0 – DB7)	$I_{OL} = 0.1\text{ mA}$	—	—	0.4	V
V_{OH2}	Output High Voltage (Except DB0 – DB7)	$I_{OH} = -0.04\text{ mA}$	$0.8 V_{DD}$	—	V_{DD}	V
V_{OL2}	Output Low Voltage (Except DB0 – DB7)	$I_{OL} = 0.04\text{ mA}$	—	—	$0.1 V_{DD}$	V
I_{LEAK}	Input Leakage Current	$V_{IN} = 0\text{V TO } V_{DD}$	-1	—	1	μA
I_{PUP}	Pull Up MOS Current	$V_{DD} = 5\text{ V}$	75	80	85	μA

AC Characteristics ($T_A = 25^{\circ}\text{C}$, $V_{DD} = 4.5\text{V}\sim 5.0$) Parallel Mode Interface

Symbol	Characteristics	Test Condition	Min.	Typ.	Max.	Unit
Internal Clock Operation						
f_{osc}	OSC Frequency	$R=33k\Omega$	480	540	600	KHz
External Clock Operation						
f_{EX}	External Frequency	—	480	540	600	KHz
	Duty Cycle	—	45	50	55	%
T_{R,T_F}	Rise/Fall Time	—	—	—	0.2	μS
Write Mode (Writing data from MPU to ST7920)						
T_c	Enable Cycle Time	Pin E	1200	—	—	nS
T_{PW}	Enable Pulse Width	Pin E	140	—	—	nS
T_{R,T_F}	Enable Rise/Fall Time	Pin E	—	—	25	nS
T_{AS}	Address Setup Time	Pins : RS,RW,E	10	—	—	nS`
T_{AH}	Address Hold Time	Pins : RS,RW,E	20	—	—	nS
T_{DSW}	Data Setup Time	Pins : DB0-DB7	40	—	—	nS
T_H	Data Hold Time	Pins : DB0-DB7	20			nS
Read Mode (Reading Data from ST7920 to MPU)						
T_c	Enable Cycle Time	Pin : E	1200	—	—	nS
T_{PW}	Enable Pulse Width	Pin : E	140	—	—	nS
T_{R,T_F}	Enable Rise/Fall Time	Pin : E	—	—	25	nS
T_{AS}	Address Setup Time	Pins : RS,RW,E	10	—	—	nS
T_{AH}	Address Hold Time	Pins : RS,RW,E	20	—	—	nS
T_{DDR}	Data Delay Time	Pins : DB0-DB7	—	—	100	nS
T_H	Data Hold Time	Pins : DB0-DB7	20	—	—	nS
Interface Mode with LCD Driver (ST7921)						
T_{CWH}	Clock Pulse with High	Pins : CL1, CL2	800	—	—	nS
T_{CWL}	Clock Pulse With Low	Pins : CL1, CL2	800	—	—	nS
T_{CST}	Clock Setup time	Pins : CL1, CL2	500	—	—	nS
T_{SU}	Data Setup Time	Pin : D	300	—	—	nS
T_{DM}	Data Hold Time	Pin : D	300	—	—	nS
T_{PW}	Enable Pulse Width	Pin : M	-1000	—	1000	nS

12. Reliability

Content of Reliability Test (wide temperature, -20°C~70°C)

Environmental Test			
Test Item	Content of Test	Test Condition	Note
High Temperature storage	Endurance test applying the high storage temperature for a long time.	80°C 200hrs	2
Low Temperature storage	Endurance test applying the high storage temperature for a long time.	-30°C 200hrs	1,2
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	70°C 200hrs	—
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-20°C 200hrs	1
High Temperature/ Humidity Operation	The module should be allowed to stand at 60°C,90%RH max For 96hrs under no-load condition excluding the polarizer, Then taking it out and drying it at normal temperature.	60°C,90%RH 96hrs	1,2
Thermal shock resistance	The sample should be allowed stand the following 10 cycles of operation 	-20°C/70°C 10 cycles	—
Vibration test	Endurance test applying the vibration during transportation and using.	Total fixed amplitude : 15mm Vibration Frequency : 10~55Hz One cycle 60 seconds to 3 directions of X,Y,Z for Each 15 minutes	3
Static electricity test	Endurance test applying the electric stress to the terminal.	VS=800V,RS=1.5kΩ CS=100pF 1 time	—

Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal Temperature and humidity after remove from the test chamber.

Note3: Vibration test will be conducted to the product itself without putting it in a container.

13.Backlight Information

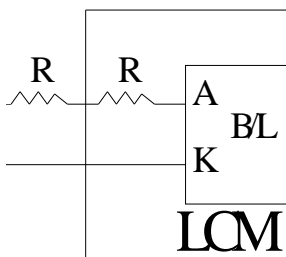
Specification

PARAMETER	SYMBOL	MIN	TYP	MAX	UNIT	TEST CONDITION
Supply Current	I _{LED}	—	32	40	mA	V=3.5V
Supply Voltage	V	3.4	3.5	3.6	V	—
Reverse Voltage	V _R	—	—	5	V	—
Luminous Intensity	I _V	400	500	—	cd/m ²	I _{LED} =32mA
LED Life Time (For Reference only)	—	—	50K	—	Hr.	I _{LED} ≤ 32mA 25°C, 50-60%RH, (Note 1)
Color	White					

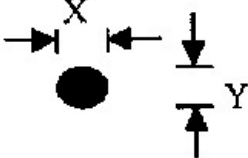
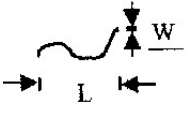
Note: The LED of B/L is drive by current only ; driving voltage is only for reference
 To make driving current in safety area (waste current between minimum and maximum).

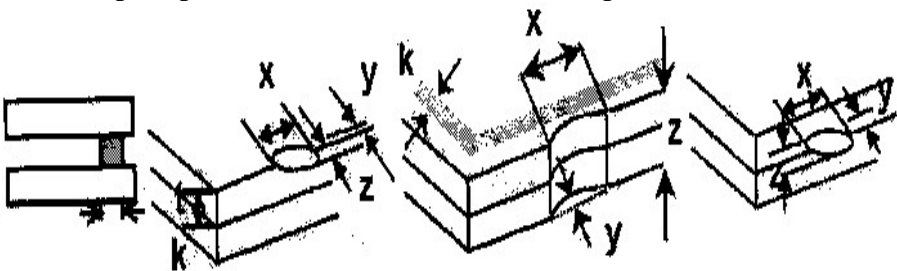
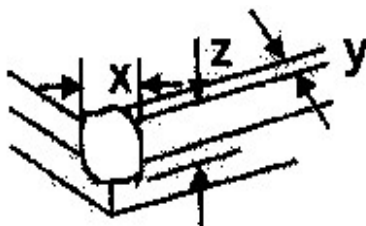
Note 1:50K hours is only an estimate for reference.

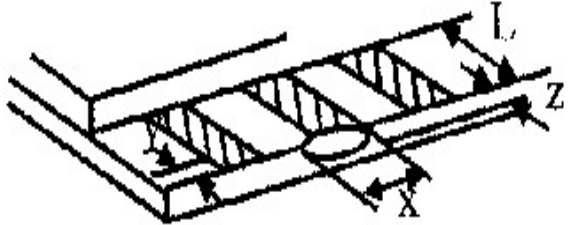
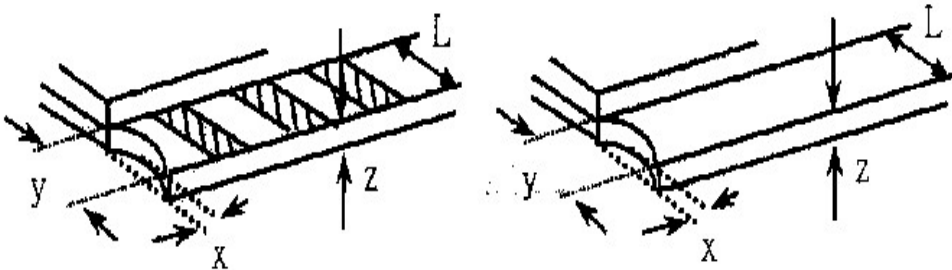
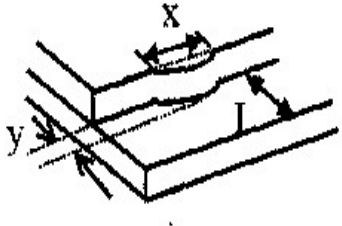
2.Drive from pin15, pin16

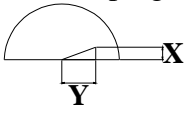


14. Inspection specification

NO	Item	Criterion	AQL													
01	Electrical Testing	1.1 Missing vertical, horizontal segment, segment contrast defect. 1.2 Missing character, dot or icon. 1.3 Display malfunction. 1.4 No function or no display. 1.5 Current consumption exceeds product specifications. 1.6 LCD viewing angle defect. 1.7 Mixed product types. 1.8 Contrast defect.	0.65													
02	Black or white spots on LCD (display only)	2.1 White and black spots on display $\leq 0.25\text{mm}$, no more than three white or black spots present. 2.2 Densely spaced: No more than two spots or lines within 3mm	2.5													
03	LCD black spots, white spots, contamination (non-display)	3.1 Round type : As following drawing $\Phi = (x + y) / 2$  <table border="1" data-bbox="874 1057 1353 1310"> <thead> <tr> <th>SIZE</th> <th>Acceptable Q TY</th> </tr> </thead> <tbody> <tr> <td>$\Phi \leq 0.10$</td> <td>Accept no dense</td> </tr> <tr> <td>$0.10 < \Phi \leq 0.20$</td> <td>2</td> </tr> <tr> <td>$0.20 < \Phi \leq 0.25$</td> <td>1</td> </tr> <tr> <td>$0.25 < \Phi$</td> <td>0</td> </tr> </tbody> </table>	SIZE	Acceptable Q TY	$\Phi \leq 0.10$	Accept no dense	$0.10 < \Phi \leq 0.20$	2	$0.20 < \Phi \leq 0.25$	1	$0.25 < \Phi$	0	2.5			
		SIZE	Acceptable Q TY													
$\Phi \leq 0.10$	Accept no dense															
$0.10 < \Phi \leq 0.20$	2															
$0.20 < \Phi \leq 0.25$	1															
$0.25 < \Phi$	0															
3.2 Line type : (As following drawing)  <table border="1" data-bbox="710 1415 1353 1662"> <thead> <tr> <th>Length</th> <th>Width</th> <th>Acceptable Q TY</th> </tr> </thead> <tbody> <tr> <td>---</td> <td>$W \leq 0.02$</td> <td>Accept no dense</td> </tr> <tr> <td>$L \leq 3.0$</td> <td>$0.02 < W \leq 0.03$</td> <td rowspan="2">2</td> </tr> <tr> <td>$L \leq 2.5$</td> <td>$0.03 < W \leq 0.05$</td> </tr> <tr> <td>---</td> <td>$0.05 < W$</td> <td>As round type</td> </tr> </tbody> </table>	Length	Width	Acceptable Q TY	---	$W \leq 0.02$	Accept no dense	$L \leq 3.0$	$0.02 < W \leq 0.03$	2	$L \leq 2.5$	$0.03 < W \leq 0.05$	---	$0.05 < W$	As round type	2.5	
Length	Width	Acceptable Q TY														
---	$W \leq 0.02$	Accept no dense														
$L \leq 3.0$	$0.02 < W \leq 0.03$	2														
$L \leq 2.5$	$0.03 < W \leq 0.05$															
---	$0.05 < W$	As round type														
04	Polarizer bubbles	If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction.	<table border="1" data-bbox="842 1720 1353 2020"> <thead> <tr> <th>Size Φ</th> <th>Acceptable Q TY</th> </tr> </thead> <tbody> <tr> <td>$\Phi \leq 0.20$</td> <td>Accept no dense</td> </tr> <tr> <td>$0.20 < \Phi \leq 0.50$</td> <td>3</td> </tr> <tr> <td>$0.50 < \Phi \leq 1.00$</td> <td>2</td> </tr> <tr> <td>$1.00 < \Phi$</td> <td>0</td> </tr> <tr> <td>Total Q TY</td> <td>3</td> </tr> </tbody> </table>	Size Φ	Acceptable Q TY	$\Phi \leq 0.20$	Accept no dense	$0.20 < \Phi \leq 0.50$	3	$0.50 < \Phi \leq 1.00$	2	$1.00 < \Phi$	0	Total Q TY	3	2.5
Size Φ	Acceptable Q TY															
$\Phi \leq 0.20$	Accept no dense															
$0.20 < \Phi \leq 0.50$	3															
$0.50 < \Phi \leq 1.00$	2															
$1.00 < \Phi$	0															
Total Q TY	3															

NO	Item	Criterion	AQL																		
05	Scratches	Follow NO.3 LCD black spots, white spots, contamination																			
06	Chipped glass	<p>Symbols Define: x: Chip length y: Chip width z: Chip thickness k: Seal width t: Glass thickness a: LCD side length L: Electrode pad length:</p> <p>6.1 General glass chip : 6.1.1 Chip on panel surface and crack between panels:</p>  <table border="1" data-bbox="443 1019 1353 1187"> <thead> <tr> <th>z: Chip thickness</th> <th>y: Chip width</th> <th>x: Chip length</th> </tr> </thead> <tbody> <tr> <td>$Z \leq 1/2t$</td> <td>Not over viewing area</td> <td>$x \leq 1/8a$</td> </tr> <tr> <td>$1/2t < z \leq 2t$</td> <td>Not exceed 1/3k</td> <td>$x \leq 1/8a$</td> </tr> </tbody> </table> <p>⊙If there are 2 or more chips, x is total length of each chip.</p> <p>6.1.2 Corner crack:</p>  <table border="1" data-bbox="443 1579 1353 1747"> <thead> <tr> <th>z: Chip thickness</th> <th>y: Chip width</th> <th>x: Chip length</th> </tr> </thead> <tbody> <tr> <td>$Z \leq 1/2t$</td> <td>Not over viewing area</td> <td>$x \leq 1/8a$</td> </tr> <tr> <td>$1/2t < z \leq 2t$</td> <td>Not exceed 1/3k</td> <td>$x \leq 1/8a$</td> </tr> </tbody> </table> <p>⊙If there are 2 or more chips, x is the total length of each chip.</p>	z: Chip thickness	y: Chip width	x: Chip length	$Z \leq 1/2t$	Not over viewing area	$x \leq 1/8a$	$1/2t < z \leq 2t$	Not exceed 1/3k	$x \leq 1/8a$	z: Chip thickness	y: Chip width	x: Chip length	$Z \leq 1/2t$	Not over viewing area	$x \leq 1/8a$	$1/2t < z \leq 2t$	Not exceed 1/3k	$x \leq 1/8a$	2.5
z: Chip thickness	y: Chip width	x: Chip length																			
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$1/2t < z \leq 2t$	Not exceed 1/3k	$x \leq 1/8a$																			

NO	Item	Criterion	AQL								
06	Glass crack	<p>Symbols :</p> <p>x: Chip length y: Chip width z: Chip thickness k: Seal width t: Glass thickness a: LCD side length L: Electrode pad length</p> <p>6.2 Protrusion over terminal :</p> <p>6.2.1 Chip on electrode pad :</p> 	2.5								
		<table border="1"> <tr> <td data-bbox="352 710 657 763">y: Chip width</td> <td data-bbox="657 710 962 763">x: Chip length</td> <td data-bbox="962 710 1267 763">z: Chip thickness</td> </tr> <tr> <td data-bbox="352 763 657 817">$y \leq 0.5\text{mm}$</td> <td data-bbox="657 763 962 817">$x \leq 1/8a$</td> <td data-bbox="962 763 1267 817">$0 < z \leq t$</td> </tr> </table>		y: Chip width	x: Chip length	z: Chip thickness	$y \leq 0.5\text{mm}$	$x \leq 1/8a$	$0 < z \leq t$		
		y: Chip width		x: Chip length	z: Chip thickness						
		$y \leq 0.5\text{mm}$		$x \leq 1/8a$	$0 < z \leq t$						
<p>6.2.2 Non-conductive portion:</p> 											
<table border="1"> <tr> <td data-bbox="426 1146 715 1200">y: Chip width</td> <td data-bbox="715 1146 1005 1200">x: Chip length</td> <td data-bbox="1005 1146 1267 1200">z: Chip thickness</td> </tr> <tr> <td data-bbox="426 1200 715 1254">$y \leq L$</td> <td data-bbox="715 1200 1005 1254">$x \leq 1/8a$</td> <td data-bbox="1005 1200 1267 1254">$0 < z \leq t$</td> </tr> </table> <p>⊙ If the chipped area touches the ITO terminal, over 2/3 of the ITO must remain and be inspected according to electrode terminal specifications.</p> <p>⊙ If the product will be heat sealed by the customer, the alignment mark not be damaged.</p> <p>6.2.3 Substrate protuberance and internal crack.</p>  <table border="1"> <tr> <td data-bbox="762 1478 1021 1532">y: width</td> <td data-bbox="1021 1478 1272 1532">x: length</td> </tr> <tr> <td data-bbox="762 1532 1021 1585">$y \leq 1/3L$</td> <td data-bbox="1021 1532 1272 1585">$x \leq a$</td> </tr> </table>	y: Chip width	x: Chip length	z: Chip thickness	$y \leq L$	$x \leq 1/8a$	$0 < z \leq t$	y: width	x: length	$y \leq 1/3L$	$x \leq a$	
y: Chip width	x: Chip length	z: Chip thickness									
$y \leq L$	$x \leq 1/8a$	$0 < z \leq t$									
y: width	x: length										
$y \leq 1/3L$	$x \leq a$										

NO	Item	Criterion	AQL
07	Cracked glass	The LCD with extensive crack is not acceptable.	2.5
08	Backlight elements	8.1 Illumination source flickers when lit. 8.2 Spots or scratched that appear when lit must be judged. Using LCD spot, lines and contamination standards. 8.3 Backlight doesn't light or color wrong.	0.65 2.5 0.65
09	Bezel	9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination. 9.2 Bezel must comply with job specifications.	2.5 0.65
10	PCB、COB	10.1 COB seal may not have pinholes larger than 0.2mm or contamination. 10.2 COB seal surface may not have pinholes through to the IC. 10.3 The height of the COB should not exceed the height indicated in the assembly diagram. 10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places. 10.5 No oxidation or contamination PCB terminals. 10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts. 10.7 The jumper on the PCB should conform to the product characteristic chart. 10.8 If solder gets on bezel tab pads, LED pad, zebra pad or screw hold pad, make sure it is smoothed down. 10.9 The Scraping testing standard for Copper Coating of PCB  $X * Y \leq 2\text{mm}^2$	2.5 2.5 0.65 2.5 2.5 0.65 2.5 2.5 2.5
11	Soldering	11.1 No un-melted solder paste may be present on the PCB. 11.2 No cold solder joints, missing solder connections, oxidation or icicle. 11.3 No residue or solder balls on PCB. 11.4 No short circuits in components on PCB.	2.5 2.5 2.5 0.65

NO	Item	Criterion	AQL
12	General appearance	12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP.	2.5
		12.2 No cracks on interface pin (OLB) of TCP.	0.65
		12.3 No contamination, solder residue or solder balls on product.	2.5
		12.4 The IC on the TCP may not be damaged, circuits.	2.5
		12.5 The uppermost edge of the protective strip on the interface pin must be present or look as if it cause the interface pin to sever.	2.5
		12.6 The residual rosin or tin oil of soldering (component or chip component) is not burned into brown or black color.	2.5
		12.7 Sealant on top of the ITO circuit has not hardened.	0.65
		12.8 Pin type must match type in specification sheet.	0.65
		12.9 LCD pin loose or missing pins.	0.65
		12.10 Product packaging must the same as specified on packaging specification sheet.	0.65
		12.11 Product dimension and structure must conform to product specification sheet.	

15. Material List of Components for RoHs

1. WINSTAR Display Co., Ltd hereby declares that all of or part of products (with the mark “#”in code), including, but not limited to, the LCM, accessories or packages, manufactured and/or delivered to your company (including your subsidiaries and affiliated company) directly or indirectly by our company (including our subsidiaries or affiliated companies) do not intentionally contain any of the substances listed in all applicable EU directives and regulations, including the following substances.

Exhibit A : The Harmful Material List

Material	(Cd)	(Pb)	(Hg)	(Cr6+)	PBBs	PBDEs
Limited Value	100 ppm	1000 ppm	1000 ppm	1000 ppm	1000 ppm	1000 ppm
Above limited value is set up according to RoHS.						

2.Process for RoHS requirement :

(1) Use the Sn/Ag/Cu soldering surface ; the surface of Pb-free solder is rougher than we used before.

(2) Heat-resistance temp. :

Reflow : 250°C,30 seconds Max. ;

Connector soldering wave or hand soldering : 320°C, 10 seconds max.

(3) Temp. curve of reflow, max. Temp. : 235±5°C ;

Recommended customer’s soldering temp. of connector : 280°C, 3 seconds.

16. Recommendable storage

1. Place the panel or module in the temperature 25°C±5°C and the humidity below 65% RH
2. Do not place the module near organics solvents or corrosive gases.
3. Do not crush, shake, or jolt the module



1、Panel Specification :

- 1. Panel Type : Pass NG , _____
- 2. View Direction : Pass NG , _____
- 3. Numbers of Dots : Pass NG , _____
- 4. View Area : Pass NG , _____
- 5. Active Area : Pass NG , _____
- 6. Operating Temperature : Pass NG , _____
- 7. Storage Temperature : Pass NG , _____
- 8. Others : _____

2、Mechanical Specification :

- 1. PCB Size : Pass NG , _____
- 2. Frame Size : Pass NG , _____
- 3. Material of Frame : Pass NG , _____
- 4. Connector Position : Pass NG , _____
- 5. Fix Hole Position : Pass NG , _____
- 6. Backlight Position : Pass NG , _____
- 7. Thickness of PCB : Pass NG , _____
- 8. Height of Frame to PCB : Pass NG , _____
- 9. Height of Module : Pass NG , _____
- 10. Others : Pass NG , _____

3、Relative Hole Size :

- 1. Pitch of Connector : Pass NG , _____
- 2. Hole size of Connector : Pass NG , _____
- 3. Mounting Hole size : Pass NG , _____
- 4. Mounting Hole Type : Pass NG , _____
- 5. Others : Pass NG , _____

4、Backlight Specification :

- 1. B/L Type : Pass NG , _____
- 2. B/L Color : Pass NG , _____
- 3. B/L Driving Voltage (Reference for LED Type) : Pass NG , _____
- 4. B/L Driving Current : Pass NG , _____
- 5. Brightness of B/L : Pass NG , _____
- 6. B/L Solder Method : Pass NG , _____
- 7. Others : Pass NG , _____

>> Go to page 2 <<

Module Number : _____

Page: 2

5、Electronic Characteristics of Module :

- | | | |
|------------------------------|-------------------------------|-------------------------------------|
| 1. Input Voltage : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 2. Supply Current : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 3. Driving Voltage for LCD : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 4. Contrast for LCD : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 5. B/L Driving Method : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 6. Negative Voltage Output : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 7. Interface Function : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 8. LCD Uniformity : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 9. ESD test : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |
| 10. Others : | <input type="checkbox"/> Pass | <input type="checkbox"/> NG , _____ |

6、Summary :

Sales signature : _____

Customer Signature : _____

Date : ____ / ____ / ____